

TECHNICAL ASPECTS FOR SPC ARTS AUDITORIUM

STAGE:

1. The mid stage traveler will be in for performance.
2. The legs will be in and set for a proscenium width of 40 feet.
3. There is **15** feet from the mid-stage traveler to the proscenium and **9** feet to the apron. Total **23** feet from curtain to apron.
4. There are steps stage left for access to the house from the stage.
5. **This is a non-fly house.** Nothing may be flown.
6. Pyrotechnical equipment, fog, haze and smoke are **NOT ALLOWED** during your one acts. This includes all non battery powered candles and lanterns.
7. There are power outlets in the front SL and SR proscenium walls, in the auditorium floor CS as well as the SR and SL backstage walls. User must provide their own extension cords.
8. The grand piano is not available for use.

SOUND:

1. There is a wireless microphone on a stand off stage left. This is for the use of the event stage manager only.
2. 2 CD players and 1 input for an iPod/computer are available
3. Any other playback devices must be brought in and can be tied into the house system. Please let your district representative **know in advance.**
4. Headsets are set up stage left, stage right, at the sound console, light console and the stage manager's desk in the control booth.
5. The stage manager may call the show from stage left or from the control booth.
6. There is **one** ¼" Aux input available for use in the SR and SL bulkheads. The one input is mirrored on each side. User must provide cabling to their playback device.
7. All other stage sound inputs are in use. No additional mic inputs are available for use.

LIGHTS:

The light board is set up with submasters. It will act like a single scene manual board with a grandmaster. **Anyone altering sub masters or inputting cues into the light board will be ejected from the control booth.** The stage is set up in 10 areas, 5 downstage and 5 midstage. **There are no follow spots in the SPC Arts Auditorium.**

	SR		SC		SL
MS	F	G	H	I	J
DS	A	B	C	D	E

The sub masters will be set as follows:

1. Area A Warm/Cool with backlight
2. Area B Warm/Cool with backlight
3. Area C Warm/Cool with backlight
4. Area D Warm/Cool with backlight
5. Area E Warm/Cool with backlight
6. Area F Warm/Cool with backlight
7. Area G Warm/Cool with backlight
8. Area H Warm/Cool with backlight
9. Area I Warm/Cool with backlight
10. Area J Warm/Cool with backlight
11. DS A-E
12. MS F-J
13. US Fill
14. DS Cool -Top Light
15. MS Cool - Top Light
16. DS Cool - Front Light
17. MS Cool - Front Light
18. Scene Change Lights
20. Backstage Lights
22. Work Lights
24. House lights

DRESSING ROOMS:

There are two dressing rooms, dressing room A – stage right and dressing room B – stage left.

RULES FOR SPC ARTS AUDITORIUM

Here are some rules to follow to help make your run smooth and your experience enjoyable:

1. Do not spray, throw, sprinkle, spill, or drop any liquid, powder, cleaning product, or any substance that might not be removed by a broom as part of your strike. For example, if furniture polish is sprayed and the over-spray lands on a hard finished floor **IT IS VERY SLIPPERY AND HARD TO REMOVE.**
2. No gum, drink, food, or smoking on stage, in the dressing rooms, or on the loading dock.
3. Running is **NOT ALLOWED** anywhere in the facility, especially during the set ups and strikes.
4. Do not jump off or on to the stage from the apron.
5. **Shoes must be worn at all times. No sandals or open toe shoes allowed for load in, load out and set ups. Anyone not wearing the proper shoes will be ejected from the stage area.**
6. Candles, smoke, fog, and any pyrotechnical effects are not allowed during the one acts.
7. Please do not plug anything into the stage lighting outlets. Ask the stage crew for assistance.
8. Please do not move house ladders or anything else.
9. Please do not handle or touch Arts Auditorium curtains or masking. The grease and dirt from even the cleanest hands ruins the drapes.
10. Please do not use masking tape or duct tape on the stage floor. If you need spike tape please ask the house crew.
11. You will be assigned a designated load in space where you place your sets and props. You must stay within the boundary of your 6' x 9' box.
12. Once you unloaded your set and props in your designated space please leave the loading dock area. It is not a space to rehearse or congregate.
13. Do not rehearse or assemble in wings, loading dock, or backstage area.
14. If you are not performing, setting up, or striking you are not allowed in the stage area. Do not come backstage to watch another group.

15. Do not invite friends who are not performing in your one act backstage or to the dressing rooms.
16. Please make sure that you and all of your belongings are out of the dressing rooms at the scheduled times.
17. Please leave the dressing rooms at least as clean as you found them. Others will use the dressing rooms after you.
18. After all the one acts for your segment have performed the load outs will begin. All props and sets need to be loaded out after your segment. Do not ask if you can store your things in the Arts Auditorium.
19. **NO ONE** except the running crew and school stage manager or computer sound op may be in the control booth.
20. **SPECIAL NOTE TO USERS. The doors from the auditorium to the lobby MAY NOT be blocked. These doors are fire exits and if SPC staff finds these doors blocked in any way WE WILL HALT PERFORMANCES UNTILL THESE FIRE DOORS ARE CLEAR.** While anyone may exit the auditorium you can prohibit reentry.
21. If you need anything or have a question on any aspect of the Arts Auditorium contact the event stage manager or district chairperson.

District One Act Lighting Sub Cheat Sheet

MS -F G H I J

DS-A B C D E

1. **A**
2. **B**
3. **C**
4. **D**
5. **E**
6. **F**
7. **G**
8. **H**
9. **I**
10. **J**
11. **DS A-E**
12. **MS F-J**
13. **US Fill**
14. **DS Cool – Top Light**
15. **MS Cool – Top Light**
16. **DS Cool – Front Light**
17. **MS Cool – Front Light**
18. **SCENE CHANGE LIGHTS**
- 19.
20. **BACKSTAGE LIGHTS – Leave on Full**
- 21.
22. **Work Lights**
23. **Apron**
24. **Main House**